0368.4162 Foundations of Cryptography Fall 2017

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Final Exam, Moed A

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Duration: 3 hours.

Structure: 3 questions, 2 items each.

Grading: Each item is worth 17 points. Grades above 100 will be rounded to 100.

Instructions:

- You can use any written materials.
- You can use statements shown in the lectures or home assignments as long as you state them clearly.
- If you don't know the answer, you can write "I don't know" and you will get 5/17 points.
- Write in any language you wish, but write clearly.
- Recommendation: each answer (including both items) shouldn't take much more than a page.
- You don't need to copy the question into your notebook.
- The questions aren't ordered according to difficulty. If you get stuck, move on to the next question.

Good Luck!

- 1. Let (E, D) be a 1-KPA-secure secret-key encryption for messages of length n+1 (for key length n).
 - (a) Assume that the encryption algorithm E is deterministic. Prove that the following function f is one-way or give a counter example:

$$\forall sk \in \{0,1\}^n : f(sk) = E_{sk}(0^{n+1})$$
.

(b) Assume that the encryption algorithm E also uses randomness r of length n. Prove that the following function f is one-way or give a counter example:

$$\forall sk, r \in \{0, 1\}^n : f(sk, r) = E_{sk}(0^{n+1}; r)$$
.

2. Let (G, E, D) be a CPA-secure public-key encryption scheme that is (perfectly) correct. For each of the following suggestions, prove that it is a (perfectly) binding and computationally hiding commitment scheme, or give a counter example.

(a)
$$Com(m; (r_a, r_e)) = (pk, E_{pk}(m; r_e))$$
,

where m is the committed message, (r_g, r_e) are the randomness used by the commitment, each sampled at random and independently from $\{0,1\}^n$, pk is generated by $G(1^n; r_g)$, with random coins r_g , and r_e is the randomness used by the encryption algorithm.

(b)
$$Com(m; (r_a, r_e)) = E_{pk}(m; r_e)$$
,

where all parameters are generated as in the previous item.

- 3. A triangle in a graph consists of three vertices that are all connected to each other by edges. Consider a variant of the GMW zero-knowledge proof system for 3COL where (after the prover commits to a coloring) instead of requesting that the prover opens a random edge, the verifier first flips a random coin $b \leftarrow \{0,1\}$: if b=0, or there are no triangles in the graph, the verifier asks that the prover opens a random edge as in the original protocol, whereas if b=1, and there are triangles, the verifier asks that the prover opens a random triangle. As in the original protocol, the verifier accepts if for every edge that the prover opened, the colors revealed are distinct.
 - (a) Is the protocol still zero-knowledge. If your answer is no, give a counter example. If your answer is yes, describe a simulator (no need to prove validity).
 - (b) Consider t = 20|E| sequential repetitions of the above protocol. Show that there exists an efficient extractor algorithm E such that given every graph G = (U, E) and the code of a deterministic prover P^* that with probability 1/100 convinces the verifier V of accepting G, the extractor outputs a valid 3-coloring of G with probability 0.99. The extractor's running time should be polynomial in |G| and the worst-case running time t of the prover P^* .